

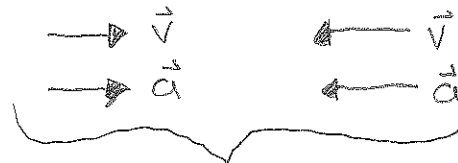
Review

Acceleration: when an object experiences a change in velocity

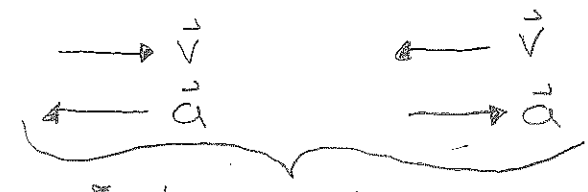
$$\text{Acceleration} = \frac{\Delta \text{Velocity}}{\Delta \text{time}} = \frac{\Delta \vec{v}}{\Delta t} = \vec{a}$$

→ Can be read from a velocity vs. time graph

\* remember that ⊖ acceleration does not <sup>always</sup> mean ⊕ object is slowing down → it is also a function of ⊕ direction of the velocity



\* Speeding up



\* Slowing down

New

WAVES

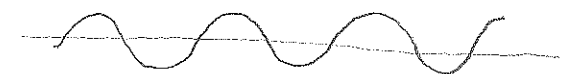
Wave: a motion that spreads a disturbance, usually thru a material [exception: electromagnetic radiation which moves thru electric & magnetic fields].

Waves R one of ⊕ major ways nrg is transmitted

∴ waves ⊆ nrg

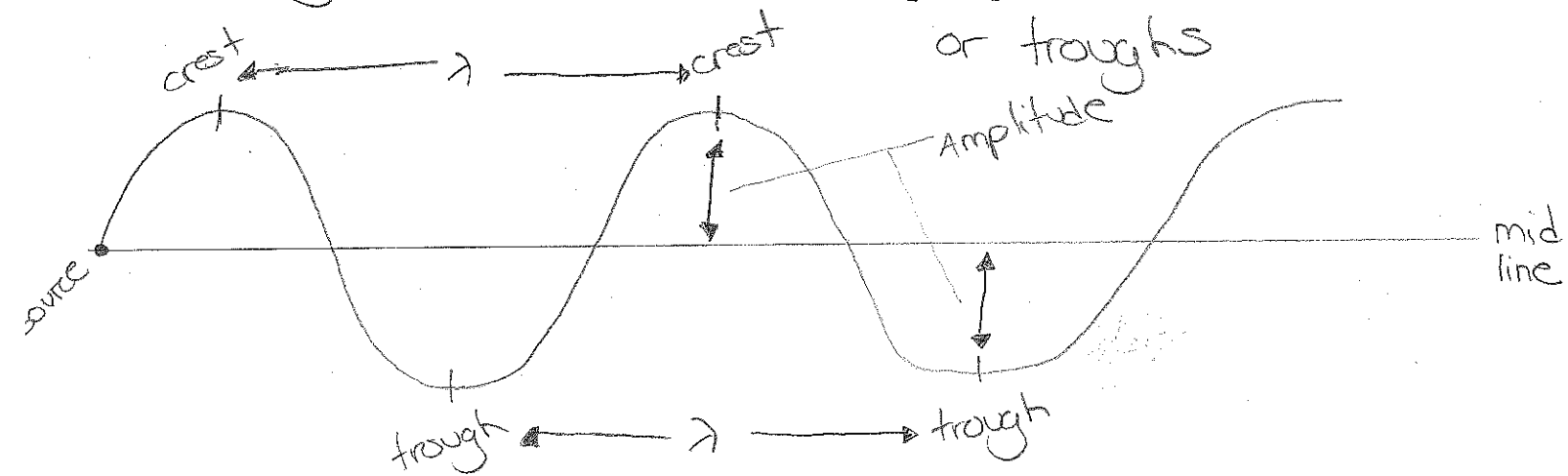
Two Types

- 1) Pulse - non repeating, single event
- 2) Periodic - repeat @ regular intervals



# Wave Terminology

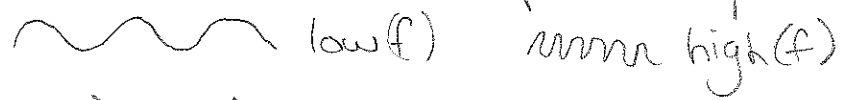
Wavelength ( $\lambda$ ) units (m)  $\rightarrow$  the distance between 2 consecutive crests or troughs



Amplitude units (m)  $\rightarrow$  the distance from the mid line to the top/bottom of a crest/trough.

Frequency ( $f$ ) units (Hz)  $\rightarrow$  the number of waves in a fixed period of time

$$f = \frac{1}{\text{period}}$$



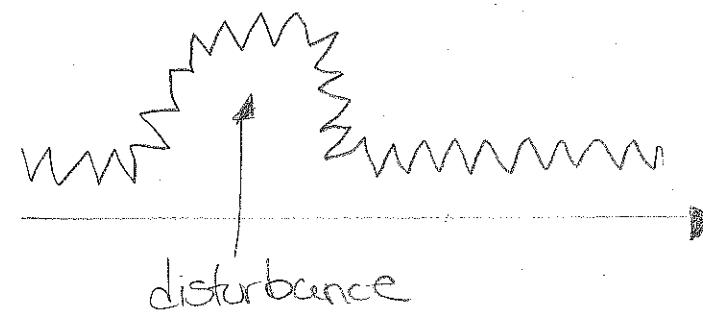
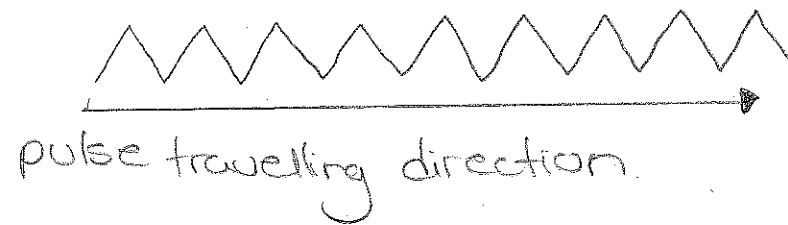
Period ( $T$ ) units (s)  $\rightarrow$  time interval between vibrations (disturbances)

$$P = \frac{1}{f}$$

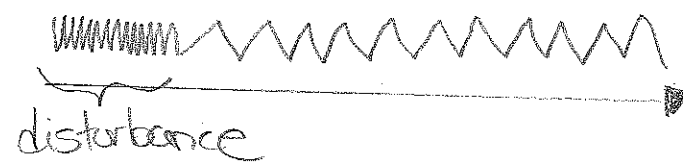
Wave Speed ( $\hat{v}$ )  $\rightarrow$  the rate at which one point on the wave moves

$$\hat{v} = \lambda f$$

# Transverse & Longitudinal Waves



Transverse Wave: disturbance is @ right angle to  $\neq$  direction of  $\neq$  pulse

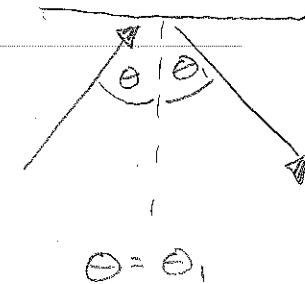


Longitudinal Wave: disturbance is in the same direction as  $\neq$  pulse

## Wave Properties (2)

When waves encounter a boundary many things can happen including Reflection or Refraction of the wave...

Reflection: wave  $\Delta$  directions after hitting a boundary



Refraction: wave is transmitted thru a medium but changes direction (bent)

